

SLO Presentation

ART

Date: 09/11/2019

FINE ARTS & COMMUNICATIONS
ART
Art History--AAT <ul style="list-style-type: none">• Students compose critical analyses of specific works of art, architecture, and visual culture.• Students compose critical analyses on specific texts that question issues of gender, sexuality, race, ethnicity, and class.• Students demonstrate an understanding of the universal problems confronting humanity through the analysis of cultural and theoretical texts.• Students describe the cultural and historical influences on specific works of art, architecture, and visual culture.• Students identify prominent aesthetic, symbolic, and functional features of artistic productions and visual culture.• Students recognize relationships between various cultural groups as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in works of art, architecture, and other visual media produced and used by these communities.
Art Printmaking--AA <ul style="list-style-type: none">• Students develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to printmaking.• Students incorporate principles of drawing and design such as line, shape, value and composition, when exercising intaglio process. 5. Students critically discuss their printed work in terms content and form in both a written and an oral communication.• Students maintain and clean-up professional printmaking facilities and use relevant tools, equipment and chemicals safely, including hand- tools exposure unit printing press, etchant, grounds, and photosensitive chemicals.• Students present a portfolio of print work that represents their knowledge of various printmaking techniques and defines their individual approach to communicating with imagery.• Students will demonstrate a basic understanding of Intaglio, relief printing and silkscreen techniques and apply it to their original print work.
Ceramics--AA <ul style="list-style-type: none">• Students will apply appropriate surface treatments to the ceramic forms in their portfolio.• Students design and create a portfolio of work made in ceramics that includes both wheelthrown and handbuilt work.• Students develop an increased understanding of basic ceramic processes, including forming, glazing and firing.• Students develop the understanding of both two-dimensional and three-dimensional design principles as applied to ceramic forms.
Computer Animation--AA <ul style="list-style-type: none">• Students analyze multiple forms of animation and assemble animated shorts using current computer technology.• Students apply professional practices to creatively express their personal experience with visual skill and clarity.• Students appraise works of art that inform their own creative process by analyzing principles of visual composition, color theory, and lighting techniques.• Students demonstrate through the creation of personal animated work, an understanding of the animation process and its use as a storytelling medium.• Students prepare and assemble a body of work for entry into the workplace. Portfolios include 3D modeling, 3D animated shorts, and video assembly.
Computer Animation--Cert <ul style="list-style-type: none">• Students prepare and assemble a body of work for entry into the workplace that include 3D modeling, 3D animated shorts, and video assembly.• Students analyze multiple forms of animation and assemble animated shorts using current computer technology.• Students apply professional practices to creatively express their personal experience with visual skill and clarity.• Students appraise works of art that inform their own creative process by analyzing principles of visual composition, color theory, and lighting techniques.• Students demonstrate through the creation of personal animated work, an understanding of the animation process and its use as a storytelling medium.
Graphic Design--AA

- Students apply the principles of teamwork, professional practices and professional ethics in the design profession.
- Students create and present a portfolio of work for entry into the workplace including logo design, web design, packaging design and publication design.
- Students develop visual form in response to communication problems, including principles of visual composition, information hierarchy, symbolic representation, typography, color theory, and the construction of meaningful images.
- Students utilize current technology for creation, reproduction, and distribution of visual messages. Relevant tools and technologies include drawing, offset printing, photography, and time-based and interactive media.

Painting--AA

- Students demonstrate the knowledge of design principles and use of materials within their original drawing and painting compositions.
- Students demonstrate accurate observational skills and apply them to their original drawings and paintings.
- Students develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to drawing and painting.
- Students identify light logic, spatial relationships of objects and their environment and color theory as components to creating a drawing or painting.
- Students present a portfolio of paintings that represents their knowledge of various painting techniques and defines their individual approach to communicating with imagery.

Studio Arts--ADT

- Students present a portfolio that represents their knowledge of various techniques and materials and defines their individual approach to communicating with imagery.
- Students demonstrate the knowledge of design principles and use of materials within their original work.
- Students develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to drawing and painting.
- Students recognize relationships between specific cultures from the Renaissance to the Modern Era, as evidenced by the visual aesthetics and symbolic imagery present in the art and architecture of these cultures.

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ART100 - Introduction to World Art

- Students identify prominent aesthetic, symbolic, and functional features of world visual culture.
- Students recognize relationships between specific global cultures as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific global works of art and architecture.
- Students compose critical analyses of specific works of world art and architecture.

ART101 - ART HISTORY I: PREHISTORY TO GOTHIC

- Students identify prominent aesthetic, symbolic, and functional features of visual culture from the Pre-Historic to the Gothic Era.
- Students recognize relationships between specific cultures from the Pre-Historic to the Gothic Era, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific Pre-Historic to Gothic Era works of art and architecture.
- Students compose critical analyses of specific works of art and architecture from the Pre-Historic to Gothic Era.

ART102 - Art History II: Renaissance To Rococo

- Students identify prominent aesthetic, symbolic, and functional features of visual culture from the Renaissance to the Rococo Era.
- Students recognize relationships between specific cultures from the Renaissance to the Rococo Era, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific Renaissance to Rococo Era works of art and architecture.
- Students compose critical analyses of specific works of art and architecture from the Renaissance to the Rococo Era.

ART103 - Art History III: Neoclassical To Present

- Students identify prominent aesthetic, symbolic, and functional features of visual culture from the Neo-Classical Era to the Present.
- Students recognize relationships between specific cultures from the Neo-Classical Era to the Present, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific Neo-Classical Era to Contemporary works of art and architecture.
- Students compose critical analyses of specific works of art and architecture from the Neo-Classical Era to the Present.

ART104 - African Art History

- Students identify prominent aesthetic, symbolic, and functional features of visual culture from the various geographic regions and chronological periods of the African continent and Diaspora
- Students recognize relationships between specific African diasporic cultures, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture
- Students describe the cultural and historical influences on specific African and Diasporic works of art and architecture
- Students compose critical analyses of specific works of art and architecture from Africa and the Diaspora

ART105A - The Arts of Latin America and The Caribbean: Pre-Columbian

- Students identify prominent aesthetic, symbolic, and functional features of the major regional pre-Columbian cultures (Mesoamerican, Andean, Caribbean, Amazonian, and Intermediate Area).
- Students recognize relationships between specific regional pre-Columbian cultures, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific pre-Columbian works of art and architecture.
- Students compose critical analyses of specific pre-Columbian works of art and architecture.

ART105B - The Arts of Latin America and The Caribbean: Colonial to The Present

- Students identify prominent aesthetic, symbolic, and functional features of Latin American and Caribbean cultures from the Colonial Era to the Present.
- Students recognize relationships between specific regional Latin American and Caribbean cultures from the Colonial Era to the Present, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific Latin American and Caribbean works of art and architecture from the Colonial Era to the Present.
- Students compose critical analyses of specific works of Latin American and Caribbean art and architecture from the Colonial Era to the Present.

ART106 - Mexican Art

- Students will recognize and classify works of art from pre-Columbian Mesoamerica, colonial and post-colonial Mexico, and the Chicano/a art movement in the United States. In addition, students will describe the social, political, and cultural conditions within which the work of art was produced. Students will also critically assess the relationship between the form and content of specific works of art.

ART107 - Asian Art History

- Students identify prominent aesthetic, symbolic, and functional features of world visual culture.
- Students recognize relationships between specific Asian and Diasporic cultures, as evidenced by the similarities and/or differences in the visual aesthetics and symbolic imagery present in these cultures' works of art and architecture.
- Students describe the cultural and historical influences on specific Asian and Diasporic works of art and architecture.
- Students compose critical analyses of specific works of art and architecture from Asia and Diaspora.

ART108 - Black Images in Popular Culture

- Students develop an understanding of the historical and current impact that popular culture has on the perception and construction of images of the black American community.
- Students analyze cultural and artistic texts concerning the representation of blacks in American popular and artistic cultures.
- Students comprehend the philosophical and theoretical impact of black representation in American culture.
- Students articulate the response to the representation of Black Americans in popular and artistic texts.

ART109 - Gender and Sexuality in Art

- Students develop an understanding of the current and historical impact that visual culture has on the perception and construction of images concerning gender and sexuality.
- Students analyze visual texts concerning issues of gender and sexuality.
- Students comprehend the philosophical and theoretical impact of representations of gender and sexuality in America.
- Students compose critical analyses on specific texts that question issues of gender and sexuality.

ART110 - Freehand Drawing

- Students apply the principles of color, light, and space to their freehand drawings.
- Students use accurate observation, perspective, composition, and light logic in their drawings.
- Students use creative expression the required materials in their drawings.
- Students recognize the artistic techniques of different historical periods and apply them to their drawings.

ART111 - INTERMEDIATE FREEHAND DRAWING

- Students will demonstrate the ability to produce drawings that define: accurate observation, perspective, composition of design, light logic, space and the knowledge of how to use the required materials involved with drawing.
- Students will develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to drawing.

ART112 - Life Drawing

- Students demonstrate accurate observation of the human figure.
- Students demonstrate gesture line, shapes and mass.
- Students show perspective of the figures and its spatial relationship to its environment.
- Students demonstrate linear analysis.
- Students demonstrate composition of design.
- Students demonstrate value range and light logic.
- Students demonstrate creative expression, the knowledge of how to use the required materials involved with drawing the human figure.
- Students develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to drawing the human figure.

ART113 - Art, Science, and Technology in Culture and Society

- The student will demonstrate the ability to recognize different new media and technology-based works of art through a slide identification test
- The student will also demonstrate through a written analysis the social, political, and cultural conditions within which the work of art was made.

ART114 - Storyboarding & Animation Principles for Film

- Students learn camera angles, composition, and rendering techniques.
- Students create storyboards tailored to different media usage.
- Students create a pencil 'flip-book' animation.
- Students adapt storyboarding techniques to graphic novels.
- Students recognize the basic principles of animation.
- Students create a video animatic from storyboard frames.

ART115L - Printmaking Lab

- Students demonstrate professional printmaking safety through proper storage of paper, recycling of ink, use of alternative solvents, and proper disposal of soiled rags
- Students develop a portfolio of finished prints using the printmaking laboratory and equipment.
- Students use relevant tools, equipment and chemicals safely, including hand tools exposure unit printing presses, etchant, grounds, and photosensitive chemicals.
- Students utilize digital technology and software to aid in image making process.

ART116 - Beginning Printmaker

- Students produce complete prints and operate the appropriate equipment.
- Students use the vocabulary of printmaking theory and practice during class critiques.
- Students apply the processes of relief printmaking (linocut and woodcut), intaglio printmaking (etching, drypoint, and softground).
- Students recognize screen printing and their contemporary interaction with photographic and digital image making through application.
- Students use relevant tools, equipment, and chemicals safely, including hand tools, exposure unit, printing presses, etchant, grounds, and photosensitive chemicals.
- Students develop a portfolio that meets the professional standards of the printmaking discipline.

ART117 - Intermediate Printmaking

- Students produce complete prints and operate the appropriate equipment.
- Students apply the techniques of Screenprinting, Intaglio(aquatint etching softground, whiteground, sugarlift) Multiple color relief printmaking, collagraphy, and produce a series of related prints.
- Students incorporate related photographic and digital image-making techniques to printmaking, such as photo-screenprinting, photo-etching, half scanner, and slide scanner.

- Students use relevant tools, equipment, and chemicals safely, including hand tools, exposure unit, printing presses, etchant, grounds, and photosensitive chemicals.
- Students discuss their printmaking work in both written and oral communication.
- Students develop a portfolio displaying a series of cohesive prints that reflect my individual approaches to the variety of techniques.

ART118 - History of Women in Visual Arts

- A. Identify prominent aesthetic, symbolic, and functional features of art related to female subjects, patrons, and artists
- B. Demonstrate recognition of historical and cultural changes in gender roles and their influences on specific global works of art and architecture related to female subjects, patrons, and artists
- C. Describe the cultural and historical influences on specific global works of art and architecture related to female subjects, patrons, and artists
- D. Compose critical analyses of specific works of art related to female subjects, patrons, and artists

ART120 - Two-Dimensional Design

- Students learn the practical and the conceptual aspects of two-dimensional design.
- Students demonstrate my knowledge of working in both color and black and white.
- Students use the materials, tools, and techniques of design to create a portfolio.
- Students study the aesthetic functions and formal concerns of line, shape, value, texture, and surface as it relates to composition.
- Students develop the understanding and vocabulary used in two-dimensional design.
- Students learn to apply the principles of two-dimensional design to three-dimensional design and sculpture.

ART121 - Three-Dimensional Design

- Students will successfully design and create the class projects using the elements and principles of design.
- Students create a three-dimensional form from wire demonstrating the use of dynamic line and the definition of volume.
- Students create a three-dimensional form from balsa wood demonstrating the use of static line and dynamic form.
- Students create a three-dimensional form from paper demonstrating the transformation of a flat plane into a three-dimensional form.
- Students create a three-dimensional form from plaster demonstrating an understanding of subtractive form and biomorphic abstraction.

ART124 - Introduction to Media Studies

- A. Employ methodologies for researching and writing about media images
- B. Demonstrate an understanding of the link between critical theory and media images
- C. Explain how historical, political, social, economic, and cultural movements influence media culture
- Analyze and evaluate the ways in which media culture is shaped by socialization and institutions; and the way in which media culture shapes them

ART130A - Fundamentals of Painting

- Students demonstrate their knowledge of painting through a series of still lifes, portraits, landscapes and collage.
- Students demonstrate the knowledge of design principles within their original painting compositions.
- Students explore creative expression and the knowledge of how to use the required materials involved with painting.
- Students identify light logic, spatial relationships of objects and their environment and color theory as components to creating a painting.
- Students develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to painting.

ART130B - Fundamentals of Painting

- Students explore the individual and expressive properties of color when arranging a composition in their painting.
- Students generate a vocabulary of mark making, application and surface design when creating a painting.
- Students demonstrate their ability to incorporate photography and observation within their original paintings.
- Students develop a series of paintings using a variety of subjects including: Still life, Portraiture, Landscape and photographically generated imagery.
- Students recognize the art historical context of painting, cultural impact and how art has developed from the Renaissance through Contemporary Art movements.

ART135 - Watercolor Landscape Painting II

- Students will demonstrate the ability to produce watercolor paintings that define: accurate observation from landscape, perspective, composition of design, light logic, space and the knowledge of how to use the required materials involved with watercolor painting. Students will develop an understanding of art history and how it has affected the evolution of classical and contemporary approaches to watercolor painting.

ART136 - Painting For Art Majors

- Students demonstrate their ability to depict mood and create expression of form through their manipulation of paint materials and color.
- Students formulate creative thinking as applied to non-objective painting, formal invention, and symbolic imagery.
- Students learn to synthesize Classical and Modernist approaches to painting including: Impressionism, Expressionism, Symbolism, Surrealism and Abstraction as they develop their individual approaches to creating narrative paintings.
- Students present a portfolio of paintings that represents their knowledge of various painting techniques and defines their individual approach to communicating with imagery.
- Students effectively synthesize their cultural and generational identity into their Final self-portrait assignment.

ART150 - Introduction to Ceramics

- Students create a pinch-constructed ceramic form.
- Students create a coil-constructed ceramic form.
- Students create a stiff-slab constructed ceramic form.
- Students apply appropriate surface treatments to the forms listed above.

ART151 - Ceramics - Beginning Wheel Throwing

- Students create a cylinder on the potter's wheel.
- Students create an s-shaped vase on the potter's wheel.
- Students create a pitcher on the potter's wheel.
- Students create a bowl on the potter's wheel.
- Students apply appropriate surface treatments to the forms listed above.

ART152 - Ceramics - Beginning Handbuilding

- Students design and build a soft slab-constructed ceramic form.
- Students design and build a coil-constructed ceramic form.
- Students design and build a stiff-slab constructed ceramic form.
- Students design and build a ceramic form that combines two or more of the construction methods listed above.
- Students apply appropriate surface treatments to the forms listed above.

ART153 - Ceramics - Intermediate Wheel Throwing

- Students create a lidded form on the potter's wheel.
- Students create a bottle on the potter's wheel.
- Students create a plate on the potter's wheel.
- Students create a set of bowls on the potter's wheel.
- Students apply appropriate surface treatments to the forms listed above.

ART154 - Ceramics - Intermediate Handbuilding

- Students design and build a form using stiff slab construction techniques.
- Students design and build a form using semi-stiff slab construction.
- Students design and build a form using a combination of stiff-slab and semi-stiff slab construction.
- Students design and build a modular form using extruded parts.
- Students apply appropriate surface treatments to the forms listed above.

ART156L - Ceramics Lab

- Students make use of additional time in the ceramics lab to work on their projects.

ART182A - Lettering and Typography

- Students demonstrate knowledge of typographic terminology and measurement.
- Students demonstrate the ability to classify typefaces as Old Style, Transitional, Modern, Slab Serif, Sans Serif, and Display/Decorative.
- Students complete a research project on the history and contemporary use of a classic typeface.
- Students use the principles of typography to create a grid-based magazine layout.
- Students demonstrate the ability to produce professional typography using digital publishing software.

ART184 - Graphic Design I

- Students demonstrate the ability to critique design solutions using the language and principles of design and typography.
- Students create and present a portfolio of work including logo and mark design, packaging design and publication design.
- Students demonstrate the ability to communicate with typography
- Students demonstrate the ability to develop visual solutions in response to specific communication problems
- Students demonstrate a knowledge of intellectual property rights and responsibilities.

ART186 - Computer Graphics With Adobe Illustrator

- Students demonstrate knowledge of computer graphics terminology and formats.
- Students produce three original vector illustration designs.
- Students demonstrate knowledge of computer graphics color modes and systems.
- Students demonstrate vector drawing skills using the Pen Tool and the Shape Tools.

ART188 - Design for Digital Publishing

- Students demonstrate knowledge of computer graphics color modes and systems.
- Students demonstrate knowledge of digital graphics terminology and formats.
- Students demonstrate the programming of interactive buttons, hyperlinks and a table of contents.
- Students design one or more documents for print.
- Students design one or more interactive documents.

ART191A - 3D Computer Animation

- Students will demonstrate a rendered animation scene without sound effects or music.
- Students understand the polygonal construction of 3D models and the tools that build simple models.
- Students understand the process of creating different surfaces on polygons.
- Students determine the appropriate type of lighting for 3D models.
- Students navigate the render menus required to render an image from a 3D model.

ART191B - 3D Computer Animation Project

- Students develop a basic storyboard for short animation movie.
- Students understand how to animate a short animation movie.
- Students determine the best camera shots for an animation short.
- Students create a lighting setup for a short animation movie.
- Students render a short animation movie.

ART192 - Photoshop/Digital Imaging

- Students understand the process of using layers and the benefits working non-destructively on bit mapped files.
- Students navigate the menus and palettes of the digital imaging software.
- Students determine and evaluate the best file format for different editing and distribution processes.
- Students understand the workflow of bit mapped and vector based graphic files.
- Students determine and evaluate the best tools and method for enhancing photographs digitally.

ART192B - Advanced Photoshop

- Understand, create, and apply advanced masking concepts

- Understand and appropriately apply advanced texture techniques
- Retouch and restore old and damaged photographs to original condition or better
- Recognize current style trends such as industrial, distressed, gothic, and techno, and apply them
- Emulate fine art media using wet-on-wet techniques, the Art history tool, and Mixer Brush tool
- Develop professional artworks for advertising such as ads, DVD covers, package design, and billboards

ART193 - Motion Picture Editing

- Students identify editing techniques related to specific film genres.
- Students determine and evaluate performances of actors in order to enhance their performance through editing.
- Students understand the workflow of film production that leads to post production.
- Students understand the process of incorporating sound elements in a film edit determine and evaluate the best tools and method for editing film footage.

ART194A - Advance Final Cut Pro

- Students understand the process of creating project files and timelines and their differences.
- Students navigate the menus and palettes of the video editing software.
- Students determine and evaluate the best video codecs for editing and presentation processes.
- Students understand the workflow of advanced editing tools in the timeline.
- Students determine and evaluate the best tools and method for combining video clips.

ART195 - 3D Modeling For Animation

- Students navigate the menus and file path system of the 3D software used to create models and animations.
- Students understand the polygonal construction of 3D models and the tools that build simple models.
- Students understand the process of creating different surfaces on polygons.
- Students determine the appropriate type of lighting for 3D models.
- Students navigate the render menus required to render an image from a 3D model.
- Students develop, surface, light, and render a 3D model using the tools available in modeler and layout.

ART195B - Advanced 3D Modeling

- Print a 3D model using tools available in Light Wave modeler or an equivalent 3D modeling and editing program
- Develop and demonstrate an understanding of the construction of 3D models and the tools that build models for successful 3D prints
- Develop and demonstrate an understanding of the 3D-printing process
- Determine the appropriate settings for optimized 3D printed models
- Troubleshoot models, printer, and slicer settings to correct printer errors

ART196 - Web Design With Flash And Dreamweaver

- Students analyze images, optimize and save them in the correct format for the Web using Adobe Photoshop or its equivalent.
- Students recognize basic HTML formatting for web pages and understand its syntax.
- Students identify CSS structured web pages, understand how browsers apply CSS formatting, and modify it to alter web page design.
- Students design and implement a static personal website using Adobe Dreamweaver or its equivalent.
- Students design and implement 2D digital animation and interactive movies for the Web using Adobe Flash or its equivalent.

ART200 - Special Topics in Visual and Cultural Studies

- A. Delineate methodologies for studying topics in visual and cultural studies
- B. Demonstrate an understanding of the various critical theories that inform visual and cultural studies
- C. Explain how historical, political, social, economic, and cultural issues impact visual and cultural thought
- D. Analyze and evaluate the ways in which visual and cultural forms are shaped by socialization, institutions, and communications media

- E. Describe how visual culture intersects with issue of gender, race, ethnicity, disability, social class, and sexual orientation

ART207 - Women and Media

- A. Demonstrate an understanding of the historical, political, social, economic, and cultural movements and influences on the representation of women in media
- B. Explain the various feminist and media theories
- C. Analyze and evaluate the ways in which gender roles are shaped by socialization, institutions, and communication media
- D. Evaluate how gender intersects with race, ethnicity, social class, ability, and sexual orientation

ART213 - Intermediate Life Drawing

- Students demonstrate exploring the rhythm and design inherent in the human figure.
- Students demonstrate seeing and understanding the space a form occupies.
- Students demonstrate understanding the kinesthetic of anatomy, and learning the economy of good drawing technique.
- Students advance the drawing techniques by exploring: application of materials.
- Students to develop modernist pictorial space (Flat and deep), the psychological impact of figurative imagery and its environment.
- Students demonstrate presentation of a portfolio of my work.
- Students demonstrate modernist approaches to drawing the human figure including: Impressionism, Expressionism, Symbolism, Surrealism and Abstraction.
- Students develop the individual approaches to the creating narrative figure drawings.

ART214 - Special Studies In Life Drawing

- Students focus on the personal and creative aspects of drawing, how and what a drawing communicates.
- Students explore the development of personal style and individual approaches.
- Students incorporate Art Historical influences of drawing and painting into their own approaches to working from a live model.
- Students recognize and explore the symbolic and narrative use of the human figure as they create more complex multiple figure compositions.
- Students present a portfolio of drawings that represents their knowledge of drawing the human anatomy and defines their individual approach to arranging the figure and its environment.
- Students demonstrate their ability to compose a life size multiple figure composition in their midterm and final assignment.
- Students effectively synthesize their cultural and generational identity into their Final self-portrait assignment.

ART217L - Advanced Screenprint/Advanced Etching Lab

- Students use relevant tools, equipment, and chemicals safely, including hand tools, exposure unit, printing presses, etchant, grounds, and photosensitive chemicals.
- Students identify and utilize various printmaking techniques and related terminology, including etching, relief printmaking, and screen printing.
- Students discuss their visual work in printmaking effectively, in both written and oral communication.

ART218 - Screenprint

- Students demonstrate knowledge of principles learned in this class by completing exercises and assignments that reflect my ability to produce complete prints and operate the appropriate equipment.
- Students focus on advanced practices, techniques, and historical knowledge of screenprinting as a fine art medium.
- Students produce a portfolio that demonstrates my knowledge of the materials: stencils, films, blockouts, photomechanical processes, and inks of the screenprinting process.
- Students incorporate Photographic and Digital image-making techniques related to photoscreenprinting. Methods to be studied and applied further are: the use of the enlarger, state camera, digital camera, flatbed scanner, and slide scanner.
- Students display my ability to use Serigraphic flatbed printing as well as use of the rotary press for textile printing.
- Students use relevant tools, equipment, and chemicals safely, including hand tools, exposure unit, printing presses, etchant, grounds, and photosensitive chemicals.
- Students present a portfolio displaying a series of cohesive prints that reflect my individual approaches to the variety of techniques.
- Students discuss my visual work in printmaking effectively, in both written and oral communication.

ART219 - Advanced Etching

- Students will critically discuss their printed work in terms content and form in both a written and an oral communication.

- Students will expand on basic techniques of Intaglio such as, soft-ground, aquatint, sugarlift, drypoint, chicole and produce a series of related prints.
- Students will use relevant tools, equipment and chemicals safely, including hand- tools exposure unit printing press, etchant, grounds, and photosensitive chemicals.
- Students will incorporate principles of drawing and design such as line, shape, value and composition, when exercising intaglio process.
- Students explore how to maintain and clean-up professional printmaking facilities such proper storage of paper, recycling of ink, use of alternative solvents, proper disposal of soiled rags.

ART231 - Intermediate Painting

- Students formulate individual approaches to painting by learning its history, theories and creative purposes.
- Students analyze technical and conceptual issues related to painting.
- Students develop their own artistic identity and style.
- Students formulate a progression from idea to technical means and visual accomplishment.
- Students develop painting projects throughout the course.
- Students present a portfolio of paintings that represents their knowledge of various painting techniques and defines their individual approach to communicating with imagery.
- Students effectively synthesize their cultural and generational identity within their subject matter of their original series of paintings.

ART252 - Ceramics - Form and Technique

- Students design and build ceramic forms of their own choosing.
- Students apply appropriate surface treatments to ceramic forms of their own choosing.
- Students mix and test a ceramic glaze from a recipe.